RTMM Automated Dispatches
(This is the ReadMe for all Automated Dispatches)

The installation is very simple. You copy the RTMM Dispatches folder and put it into your sim's scenery library.

1. Place the folder:
    (RTMM always recommends you place these like this:
    "...Addon Scenery/Misty Moorings/RTMM Dispatches"

2. Go to the Dispatch Selector:
    Next, navigate to inside the "...Addon Scenery/Misty Moorings/RTMM Dispatches\Scenery" folder, find a utility file called the "RTMM Dispatch Selector.exe" file, create a shortcut for it and move the shortcut to your desktop. Do not move the .exe file. This executable utility allows you to choose which dispatches you want activated/inactivated and enables you to look at the map and instructions for a selected dispatch. It is very easy to use. Note: All of the dispatches will be active, by default, when you first start the Selector.

3. Activate the folder:
    Finally, when you are "in" the flight sim, go to your SCENERY LIBRARY and add this as a Scenery Location activating it. (You're Done!).

File Structure: For the medical dispatches, all of the start with an "E" (emergency). For the BWEP dispatches, they all begin with a "P" (pipeline). So everything is alphabetical and "together" for each dispatch.

- **NOTAM: Previous Medical Dispatch Selector Users: Go into your Sim's Scenery Library and delete the "RTMM Medical Dispatches" folder. Now add the RTMM Dispatches folder as noted above and activate it in your sim's scenery library.**

Updating

    • If you are updating the folder (and this will happen frequently when we add new items), use the "Safe and Replace" method. You will probably get by with an "over write" of what you have, but we always recommend taking out the old folder and putting in the new one. That way, if we've made any file structure changes, you won't have a combination of old and new, you will have a "fresh" new folder.
    • If you put any new version in the exact same place as the old version, then your shortcut for the "selector" utility will continue to function without having to create a new shortcut.
    If you have any questions, please go to the forum and ask. There are plenty of people ready to help you.

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